

Team projects and problem solving in real world scenarios can enhance the student experience by giving students the opportunity to lead, follow, create, share, and even make mistakes in a low-

- **The Human Web**

- **Ball Challenge**

Eggleston, T. & Smith, G. Building community in the classroom through ice-breakers and parting ways. Office of Teaching Resources in Psychology Online.

West, E. (1999). The Big Book of Icebreakers: Quick, Fun Activities for Energizing Meetings and Workshops. New York: McGraw-Hill.

L.K. Michaelsen in Davis, 2009. p.215

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This activity involves the use of four questions that get students actively involved in the material they are studying. When used by the authors and subsequent instructors, this technique demonstrated improved understanding of course materials and higher critical thinking scores upon evaluation.

The questions/prompts used:

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**See more at: <http://www.facultyfocus.com/articles/teaching-professor-blog/prompts-that-get-students-to-analyze-reflect-relate-and-question/#sthash.1Ec0oUBP.dpuf>**

According to the authors, the question set is versatile. Here are some examples of how it could be used. Use the four prompts as a way to summarize an in-class disc2 (s) -0.2) -0.2 (c) 0.2 (l), Ts(4 i-- aa 5(

